



WEB DEVELOPMENT INTERNSHIP

Build Real Software. Ship Real Code. *Week One.*

You'll work on production web applications with real users, real stakeholders, and real feedback. AI-augmented from day one. Not a tutorial. Not a side project. You'll commit code to a live product before your first Friday.

TYPE

Part-Time

LOCATION

Remote

COMPENSATION

Paid

TEAM

Engineering

Apply: elizabeth@ratliffconsulting.com

What you'll *actually* do

Not theoretical. Not aspirational. This is the real day-to-day.

01

Design Feedback to Code

Stakeholders send Figma markups and annotated screenshots. You triage the discrepancies and fix spacing, fonts, colors, and layout issues in the browser.

02

Cross-Page CSS Consistency

Multiple templates and SPAs share a nav, footer, and global styles. When one page drifts from the rest, you figure out why and bring it back in line.

03

Page Builder QA

A drag-and-drop page builder with a style inspector. You'll test block types, fix editor toolbar bugs, and make sure public rendering matches what the editor shows.

04

Content Editor Polish

Settings modals, autosave behavior, SEO metadata, image handling, and formatting edge cases that only surface when real users put real content through the system.

05

AI as a Primary Tool

Claude, Cursor, Copilot. You'll use AI to scaffold features, write tests, rubber-duck bugs, draft commits. Not to skip the work. To multiply output, then verify the diff before it ships.

06

Test-Driven Development

We follow TDD. You write backend feature tests and JS regression tests before fixing bugs. Mocked HTTP, transactional fixtures, assertions that actually mean something.

PROOF, NOT PROMISES

This page – *design, copy, the apply modal, the PDF cover, even the localStorage persistence* – **was built with Claude in a single back-and-forth session.**

Your senior dev uses AI for feature work, code review, debugging, deployment scripts, and email drafts. You'll learn the same patterns: prompt with intent, read the diff, run the tests, ship.

We don't use AI to skip the work. We use it to multiply output, then verify everything. Every PR still needs a human who can spot when the AI confidently wrote nonsense.

Let's be *honest*

You deserve to know exactly what this is and isn't.

THIS IS NOT

- ✗ Architecting systems or making technology decisions
- ✗ Building greenfield features from scratch (at first)
- ✗ Managing deployments or infrastructure
- ✗ Watching tutorials for a month before you touch code

THIS IS

- › Committing code to production in your first week
- › Working on the same codebase as the senior team
- › Getting every PR reviewed by a senior developer
- › Learning how production software actually works

What we're *looking for*

REQUIRED

- ◇ Already use AI coding tools daily (Claude, Cursor, Copilot, ChatGPT). Know how to prompt and how to verify.
- ◇ Solid HTML/CSS. You can spot a 4px padding discrepancy between Figma and browser.
- ◇ Built something real with any backend framework (Laravel, Rails, Django, Express, etc.)
- ◇ Comfortable with a modern frontend framework (Vue, React, Svelte, etc.)
- ◇ Comfortable in a terminal: git, package managers, SSH
- ◇ Reads error messages before asking AI or human

NICE TO HAVE

- ◇ CSS preprocessor experience (SCSS, Less, PostCSS)
- ◇ Modern build tooling exposure (Vite, Webpack, esbuild)
- ◇ Test-driven development practice in any language
- ◇ Container basics (Docker, devcontainers)
- ◇ Eye for visual detail or design QA background

Why it's *worth it*

You'll work inside production web apps with custom page builders, third-party API integrations, containerized dev environments, and a senior developer who reviews every pull request.

The boring parts of software development are where you actually learn. The feedback loops. The CSS forensics. The "**why does this look different on this one page**" investigations. The "it works locally but not in production" mysteries. That's what separates developers who build things from developers who follow tutorials.

Most internships give you busywork that never ships. Here, **your code runs in front of real users on day five.**